



Vector Quantization and Reduced Models

Willy Wriggers, Ph.D.

Department of Molecular Biology The Scripps Research Institute 10550 N. Torrey Pines Road, Mail TPC6 La Jolla, California, 92037

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Top 20 , 7!=5040 possible pairs of codebook vectors.				
	Δ_I	$C_{_{hl}}$	I (permutation)	
12.34.56.789.00112.134.56.7.89.00112.134.56.7.89.00112.134.56.7.89.00112.134.56.7.89.00112.000112.00000000	$\begin{array}{c} 3.115\\ 4.945\\ 5.455\\ 6.316\\ 7.855\\ 7.994\\ 8.094\\ 8.192\\ 8.244\\ 8.298\\ 8.340\\ 8.4516\\ 8.532\\ 8.988\\ 9.0924\\ 9.124\\ 9.236\\ \end{array}$	0.913 0.904 0.897 0.882 0.868 0.888 0.888 0.888 0.888 0.888 0.885 0.885 0.885 0.857 0.865 0.857 0.861 0.839 0.858 0.858	$\begin{array}{c} (7,5,1,6,4,2,3)\\ (2,3,5,7,4,6,1)\\ (5,7,4,3,2,4,7,5)\\ (5,7,4,3,1,2,6)\\ (5,7,1,4,6,3,2)\\ (4,6,4,5,3,7,2)\\ (4,6,4,5,3,7,2)\\ (4,6,4,5,3,1,7,5)\\ (7,5,6,2,1,3,4)\\ (2,6,4,6,2,1,5,7)\\ (7,5,6,2,1,3,4)\\ (2,6,4,6,2,1,5,7)\\ (3,4,6,2,5,1,7,6)\\ (3,4,6,2,5,1,7,6)\\ (3,4,6,2,5,1,7,6)\\ (3,4,6,2,5,1,7,6)\\ (3,4,6,2,5,1,7,6)\\ (3,4,6,2,5,1,7,6)\\ (3,4,6,2,5,1,7,6)\\ (3,4,5,7,1,2,6)\\ (3,2,5,3,2,4,1,6)\\ (3,2,5,3,2,4,1,6)\\ (7,6,5,7,4,2,3)\end{array}$	For a fixed <i>k</i> , codebook rmsd is more stringent criterion than correlation coefficient!







Performance (III)

Multiple Subunits

Egelman lab: High-resolution reconstructions of F-actin - plant ADF based on single-particle image processing.

Unrestrained vectors fail to distinguish between actin and ADF densities (poor segmentation)

Remedies:

•Skeletons (today) •Correlation-Based Search (P Chacón, today; J. Kovacs, tomorrow)





















Visualization with Situs and VMD



Estimating Adjacency: Competitive Hebb Rule Implemented after Situs 1.4: Nearest-neighbor search can be coupled with vector quantization (Martinetz & Schulten, 1993): Initially, set all connections C_{ij} to zero. For each VQ adaptation step: 1. Find pair of winning vectors, W_{j0} , W_{j1} . 2. Set $C_{j0,j1} = 1$ (connect) $T_{j0,j1} = 0$ (refresh). 3. Increase the age of all connections of *j*0: $\forall j: T_{j0,j} = C_{j0,j} \cdot (T_{j0,j} + 1)$ 4. Remove old connections. If $T_{j0,j1} > T$, set $C_{j0,j1} = 0$. 5. Continue with next VQ step.



















(ii) Non-Linear Kernel Interpolation Consider all *k* vectors and interpolation kernel function *U*(*r*). Ansatz: $F_x(x, y, z) = a_1 + a_x x + a_y y + a_z z + \sum_{k=1}^k b_i \cdot U\left(|\mathbf{w}_i - (x, y, z)|\right)$ $F_x(\mathbf{w}_i) = f_{i,x}, \forall i \quad (\text{similar for } F_y, F_z).$ Solve : $\mathbf{L}^{-1}(f_{1,x}, \cdots, f_{k,x}, 0, 0, 0, 0) = (b_1, \cdots, b_k, a_1, a_x, a_y, a_z)^{\mathsf{T}},$ where $\mathbf{L} = \left(\frac{\mathbf{P} \mid \mathbf{Q}}{\mathbf{Q}^{\mathsf{T}} \mid \mathbf{0}}\right), \quad \mathbf{Q} = \left(\begin{array}{ccc} 1 & w_{1,x} & w_{1,y} & w_{1,z} \\ \cdots & \cdots & \cdots \\ 1 & w_{k,x} & w_{k,y} & w_{k,z} \end{array}\right), k \times 4,$ $\mathbf{P} = \left(\begin{array}{ccc} 0 & U(w_{12}) & \cdots & U(w_{1k}) \\ U(w_{21}) & 0 & \cdots & U(w_{2k}) \\ \cdots & \cdots & \cdots \\ U(w_{k1}) & U(w_{k2}) & \cdots & 0 \end{array}\right), k \times k.$















